

IT'S ABOUT TIME XXIX

CAR _____

BLUE RIDGE MOUNTAIN SPORTS CAR CLUB MARCH 5th, 2023

GENERAL INSTRUCTIONS

This is a Time Speed Distance Trap rally of about 60 miles. You will start the OCZ at 1:00 P.M. plus your car number in minutes. There is a break at the the CITGO on Route 66 just South of Apollo. The end point is at Fox's Pizza, Holiday Park Shopping Center, on Route 286 in Plum, Pa.

1. **ROADS** - Both paved and unpaved roads will be used. Roads marked: NO OUTLET, PRIVATE, ROAD CLOSED, roads with a yellow plate saying DNE, roads with a gate on it either open or closed, and any road that causes you to make an illegal turn, do not exist. Also driveways (identified by mailboxes or grass in the middle), and roads that visibly end as viewed from the intersection, do not exist. Any private road such as school entrances, factory entrances, or similar roads, do not exist. If identified, roads will be identified either at the intersection or on a pre-marker sign just prior to the intersection. City style street signs will be parallel to the road or road segments that they identify. These signs identify the road on the other side of the intersection, if there is a road, unless each road segment has its own name or number. SR signs are small white signs located at intersections with the route number on them and sometimes with an arrow(s) indicating the direction of travel. These signs may face in any direction but will be visible from the rally route. **ROADS IDENTIFIED AS A LANE OR ITS ABBREVIATION, LN, LA, DO NOT EXIST.**

2. **MILEAGE** - All mileages were measured with a non-driven wheel to one thousandth of a mile on the front driver side of the car. Time will be carried out to four decimal places and then truncated to the one hundredth of a minute. Mileages at intersections were taken from Official Mileages, the landmark, the white line at a Traffic Light, or the apex of the turn. The official mileage will be located in the left hand column of the route instructions. The official mileage will revert to 0.000 at the OUTMARKER of each open control, where stated in the route instructions, and at DIYC controls. /000 in the left hand column is an indication where you zero your odometer.

3. **CONTROLS** - Open controls and DIYC (do it yourself controls) controls will be used. Open controls will be identified by a checkpoint sign on the right side of the road (see example at registration car). Do not stop at the checkpoint sign. Pull ahead, park, and return on foot with your quick score slip from the previous checkpoint or start. Your in-time will be recorded on that slip and you will be given a copy. You will be given

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another slip with your out-time on it for the next leg. If you arrive at a control with other cars, please come to the control worker in the order that you came into the control. This way you will be given YOUR correct in-time. Make sure that you run over the hose at the control to trip the clock, it may be coming from the left side of the road.

You will also receive a data slip containing the following information: CONTROL NUMBER, LEG TIME, LEG MILEAGE, CAS (speed to leave the control at the out-marker), IWO at the outmarker, OUTMARKER (what it is and how far it is from the in-line), OOPS (the maximum distance you are to travel to the next control). The OOPS mileage for the first control is 4.00 miles after the end of the OCZ. You will also be given OFFICIAL INFORMATION. This will give you information such as to BEGIN A FREE ZONE, BEGIN DIYC, PAUSE, or any other information. PLEASE NOTE THAT THE OFFICIAL INFORMATION CAN, AND WILL, CANCEL SOME NUMBERED ROUTE INSTRUCTIONS. OFFICIAL INFORMATION will apply at the OUTMARKER. Be sure that you check what the IWO is. An out-marker will be used at each open control where your out time will start for the next leg, and your official mileage will revert to 0.000. You will be told when you are working on a DIYC leg(s), it is a FREE ZONE. A route instruction will tell you where to end the DIYC. A DIYC may be on the left or right of the rally route. Your DIYC time is to be recorded in the IN block of your quick score sheet that was given at the previous open control or DIYC control. Your Out Time for the next leg is to be placed on the OUT block of a new quick score. Your Out Time is exactly 3.00 minutes from your IN Time of the DIYC control that you have just completed. There may be consecutive DIYC legs. Turn in your quick score sheets to a rally official at the next open control or the end point. The first control is a DIYC.

4. PRIORITIES

At each intersection along the rally route, apply the following rules in the order listed:

1. Execute an emergency instruction as identified on a yellow plate.
2. Execute a numbered route instruction with an official mileage associated with it that is located in the left hand column, at that mileage if you can do so.
3. Execute an instruction not associated with an official mileage in the left hand column, at the first opportunity unless rule 4 takes you in the same direction.
4. Follow the Main Road. (SEE NEXT PAGE)

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The Main Road is the single unique road leaving the intersection as specified by applying the Main Road determinants below in the order given.

- A. PROTECTION - The Main Road is the single road leaving an intersection that does not have a Stop sign controlling it, without regard to the road on which you entered the intersection.
- B. SAP - Proceed AS STRAIGHT AS POSSIBLE through an intersection.

5. INSTRUCTIONS

Numbered Route Instructions (NRI) will be used. NRIs are to be executed in numerical order and completed prior to going on to the next instruction. Instructions may overlap themselves or subsequent instructions if you are told in the route instructions that a condition exists to a certain point or future instruction number, or the words MAY OVERLAP appears anywhere in the route instruction. An instruction may take you in the same direction as the Main Road if the words MAY BE REDUNDANT appear in the route instruction.

YOU WILL HAVE **OR** INSTRUCTIONS. YOU ARE TO EXECUTE AND COMPLETE, THE PART OF THE INSTRUCTION THAT CAN BE STARTED FIRST ON EITHER SIDE OF THE **OR** AND CANCEL THE OTHER SIDE.

6. SCORING - 0.01 minute early or late at a control.....1 point.
- Maximum time penalty at a control if less than 20 minutes.....200 points
 - Missing a control or earlier than or lateness of more than 20 minutes.....300 points
 - Creeping or evasive action in sight of an open control.....100 points plus penalty

CREEPING is traveling at less than 1/2 the assigned speed, and the creeping penalty is assessed if you do not accelerate into the control after being waved in, blinking of headlights, etc. There is no penalty for stopping in sight of an open control if you are in a Free Zone or instructed to Pause, or looking at an intersection.

CELL PHONE NUMBER IS 412-855-8379. IF YOU CALL THE RALLYMASTER FOR ASSISTANCE ON A LEG, YOU WILL RECEIVE A MAX FOR THAT LEG.

7. SIGNS - Material in quotation marks in the route instructions, are taken from signs either facing or parallel (or any angle in between) to the rally route. Signs may also be down sideroads but will be readable. Multiple signs on a single support are considered one sign.
8. RESTRICTED LIST - You will be give a list of signs that the road they name does not exist for each leg. This list becomes active at the outmarker of an open control as listed on the leg information slip given at that control. Also you may be given this list in the route instructions. In this case the list becomes active when you complete the most previous numbered route instruction. This list is deactivated when you reach a control. If you need time to evaluate a sign or intersection, don't forget that you can buy time and take a delay. A restricted list road does not disqualify the road you entered the intersection on.

9. GLOSSARY

AT - Even with for speed changes, in the nearest vicinity for turns.

AFTER - From one inch to infinity beyond the reference point.

CAS - Change Average Speed to or Continue Average Speed. All speeds are in miles per hour.

BEFORE - Prior to and in sight of the clue.

CONTROL - A checkpoint where you will be timed. It will be identified by a checkpoint sign (see at registration) on the right side of the road. A DIYC control as defined in section 3.

CROSSROAD - An intersection of exactly four roads from which a road goes to the left, a road goes to the right, and a road goes generally ahead.

DIYC - A Do It Yourself Control where you write your time of day arrival time on your current Quick Score Card, as defined in section 3.

EACH - Once, more than once, or none at all.

FREE ZONE - A part of the rally route where there are no Open Controls. No penalty will be assessed for stopping in a Free Zone.

LEAVE - To make a turn or straight to violate the main road.

- NRI - Numbered Route Instruction.
- OCZ - The Odometer Calibration Zone. A Free Zone. A part of the rally used to compare your mileage to the official mileage.
- PAUSE - To delay an amount of time at a give point or over a distance. This distance is a Free Zone. All pauses are in hundredths of a minute. For example: Pause 50 means to pause 0.50 minutes
- SIDEROAD - An intersection with a single road to the right or left, but not both, and a road generally ahead.
- STOP - An official STOP sign at an intersection, which the rally car must obey. Multiple stop signs at an intersection intended for your route of travel are valid to count for pauses.
- STRAIGHT - To proceed ahead at an intersection at about +/- ten degrees.
- T - An intersection shaped like the letter "T" as approached from the bottom.
- TRAFFIC LIGHT - A standard three color, three light instrument used to regulate traffic at an intersection. Several traffic lights at an intersection should be considered as one.
- TURN - A change of direction at an intersection (a Right or Left). A turn instruction cannot be executed if the instruction STRAIGHT would take you in the same direction.
- RIGHT (LEFT) - A turn to the right (left) from 10 to 179 degrees at an intersection.
- () - Material enclosed is helpful information and is not part of the route instruction.

10. BOUGHT TIME

If you get delayed on the course for any reason, mine or yours, you may take a delay up to 19.50 minutes for the whole rally. In any leg start your delay on a half minute and then add whole minutes as needed. Example:

Pause 0.50 minute, 1.50 minute, 2.50 minute, etc. Start a new delay in each leg as required starting with 0.50 minute. If you have a delay on a DIYC, take the delay on the next open control leg. ALL DELAY SHOULD BE IN MINUTES PLUS 0.50 MINUTE. IF YOU DO NOT FOLLOW THIS FORM WE WILL ROUND UP TO THE NEXT 0.50 MINUTE. Remember that you only have 19.50 minutes in delays for the whole rally.

If you get blocked in front of the control, you may claim a balk of up to 0.50 minutes. This blockage must be confirmed by the control crew and the time must be written on your Quick Score sheet in the delay space before you receive a leg data slip.